

MONITORING SENSOR OBJECTS USING MOBILE RELAY BY PATH PLANNING FRAMEWORK

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Abstract— The intent of the path planning algorithm is to show the moving or oncoming surface objects. Hence, we apply the optimization of path planning framework algorithm in this work. The algorithmic program shows mobile sensor mechanical phenomenon that are practicable with respect to vehicle dynamics. The objective of the control problem is to less the quality and shows the approximation errors.

Keywords— Sensor networks, path planning framework.

1. Introduction

Wireless communication capability makes it feasible to deploy them in large numbers, and without pre-existing infrastructure. With more sensors available in the environment, it is more likely that phenomena of interest are near some sensors, there by leading to the main appeal of wireless sensors compared to the tethered ones. On the other hand, such sensors relay on limited sources of power, and so energy efficiency becomes an important feature of the systems that use them. Tracking consists of monitoring locations of real-world objects, possibly numerous applications of tracking are currently in use; for example, air traffic control, fleet tracking, monitoring, mobile telephony, etc. Networked sensors have recently been used for this purpose.

We are concerned in scheming an efficient tracking method. This is supported on networked sensors that have the choice to cover large regions of curiosity by using many sensors with small detection range. The method will need to hold a large number of oncoming objects at once. Therefore, a new networking prototype for OTSNs, with a direction on the energy efficiency. To deliver the measurability goals, we use hierarchical organization, similar to strategy previously used in cellular telephone scheme. We focus on raising the energy efficiency of such schemes. The Object trailing sensor networks (OTSN), a number of sensor nodes are deployed over a monitored location with specify the geographical boundaries. Object tracking sensor networks mainly two location operations:

Monitoring: Sensor nodes are required to detect and track the motion states of motorized objects.

Reporting: The nodes that sense the objects need to document their effort to the applications. These transactions are interleaved during the entire object tracking activity. Our direction, in a prior study, has been on developing strategies for reducing the energy uptake in monitoring operations. In this paper, we contract our study to the energy direction in reporting operations.

2. Related Work

The related work is energy efficient prediction-based performing in a clustered network which consists of nodes at same energy level and range of connection. Initially the nodes are clustered using LEACH-R (LEACH- Reward) protocol in which a node is designated as a Cluster Head (CH). When, a target area move into the wireless sensor network, the CH that detects the target becomes operational while other nodes are in physiological state mode. Then the active CH selects three sensor nodes of its associate for following in which one node is selected as Leader node. The selected nodes sense the target and current target location is measured using trilateration algorithm.

In this algorithmic program three sensor nodes are designated each time in which two nodes calculates it's spacing from the moving object and sends the data to the leader node. The determination of the oncoming object is done by leader node whereas in previous method acting it's done by CH. Using conceptional thought supported clustering method energy used up in the network will be decreased since the sending power of the nodes is directly proportional to the distances. The three nodes selected for following are close to each other, thus the energy exhausted for sending a data between the nodes is lower than sending a data from one of the designated nodes to its CH. In LEACH-R, a reward value is measured by each CH every time in order to eliminate the cluster.

2.1 Clustering:

Clustering is a method used to extend the period time of a sensor network by reaction energy consumption. The LEACHR (Low-Energy Adaptive Clustering Hierarchy-Reward) algorithm. In LEACH-R, each sensor nodes create a random value x between 0 and 1 which is varied with the probability value P . If the x is less than P , then the node inform itself as CH and estimate its reward values as

$$Reward_i = Old\ Reward_i + Cluster + Energy + Length\ from\ BS$$

The abstraction exists of 4 parts, first is the old reward value appointed for the node. Second part is the unit in the cluster. Third part is the strength of the node and last is the size of the node from the BS. While telecom the reward value is also sent along with the join message. The unit join with the CH that has large reward by comparing the reward values. Then the CH creates a TDMA schedules for its unit and send it to its cluster social unit. The data flowing

occurs between unit and CH. In LEACH, the cluster doesn't have portion is also reasoned and schedule is created. By using reward value the CH that doesn't have any members is abstracted and energy is saved.

2.2 Target detection:

Target detection is through exploitation Received Signal Strength Indicator [RSSI] method. It figuring the distance between two sensors by measure the power of the signal sent from sender to receiver.

Theoretically, the signal property is inversely proportional to squared distance, and a known radio propagation theory can be used to convert the signal strength into distance. The main advantage is its low cost, because most acquire are capable of figuring the received signal strength. In some cases, there may be quality of distance estimation due to noise and intervention. But, considering its low-level cost, it is accomplishable that a more sophisticated and precise use of RSSI (e.g., with finer transmitters) could turn the most used technology of time interval estimation. The sender node transmits a signal with a stubborn strength that fades as the signal propagates. Larger the distance forwarded to receiver node. The shorter the signal strength when it comes through at that node.

2.3 A prediction-based algorithm: Prediction based algorithm uses a prediction mechanism that foretell the next object of target is a linear prediction method. This performance with current and previous location of target, predicts next position of target. Using (x_i, y_i) and (x_{i-1}, y_{i-1}) ,co-ordinates of nodes i and $i-1$ at time t_i and t_{i-1} the target's speed v and the direction is calculated .The matter-of-course location (x_{i+1}, y_{i+1}) of the target after the given time t is measured using the target speed and direction. If the predicted location is within the current cluster, then the active CH selects the three nodes which are closest to the location. If the predicted location is placed out of the actual cluster, active CH selects nearest CH to that location as next active CH and gives the following task to the new active CH.

2.4 Trilateration Algorithm: After obtaining the distance message from two other chosen nodes, the individual node calculates current position of moving object using trilateration algorithm. Trilateration algorithm forms congress between three nodes and by determination of three formed relations the coordinate of target (x, y) is obtained. In Alteration, the mobile nodes are localized using related circles as shown in The circumference radii are equal the figuring distance among nodes

3. Proposed Method

We use low-cost available mobile relays to decrease the total energy consumption of data intensive WSNs. Opposite from mobile base station or data mules, mobile relays do not diffuses data; instead, they move to different site and then remain non-moving to forward data along the paths from the sources to the base station. Moreover, each mobile node executes a single relocation unlike other approaching which requires repeated relocations.

3.1 SYSTEM MODELING:

A prediction-based energy saving scheme for observation has been shown to achieve high energy ratio by minimizing the energy scattering in the micro-controller unit (MCU) and sensor element. However, the energy-saving system for monitoring is orthogonal to the coverage mechanism. In general-purpose, tracking system track the oncoming targets in a WSN by sensing ability of sensors (like acoustic, vision, thermal). Since sensor nodes have small-scale battery power and substitution of battery is unworkable, energy saving is an issue in tracking process.

Input : Definite quantity of nodes

Output : Current positioning of the Oncoming Object

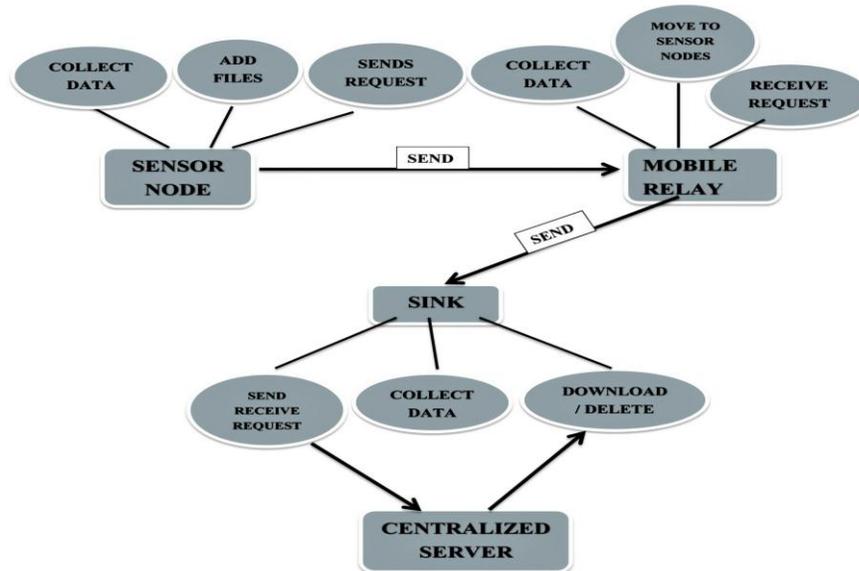
Steps 1 : At first the nodes are collective using LEACH-R.

Steps 2 : The oncoming object is detected by the sensor using RSSI and the CH which is close to oncoming object becomes the Active CH.

Steps 3 : The Active CH uses the reasoning mechanism and guess the next location of the moving object as (x_{i+1}, y_{i+1}) .

Steps 4 : If the expected location is within the assembled members, then the active CH selects the three nodes to calculate the current activity using trilateration algorithm.

Steps 5 : Else if the foreseen location is outside the current cluster, then the CH near to the expected location becomes Active CH and Step 4 is followed.





3.2 SYSTEM IMPLEMENTATION

3.2.1 MOBILE RELAY:

The communication system consists of mobile nodes along with the base station and data reference. These nodes do not diffuse data. They move to different site to decrease the communicating costs. We use the mobile relay formulation. It showed an iterative mobility algorithmic program, each relay node moves to the centre of its individual on the optimal result for a individual routing path.

3.2.2 SINK:

The sink is the component of contact for s users of the sensor meshwork. Every time the sink obtains a enquiry, it first translates the query into two-fold qquestion and then propagate each queries to the same mobile relay which summons the inquiry based on their data and turning the query results to the sink? The sink unites the query solution from two-fold nodes into the final response and sends it back to the user.

3.2.3 SOURCE NODES:

The reference nodes in our problem preparation serve as storage points which cache the data collected by other nodes and periodically communicate to the sink, in effect to user queries. Such meshwork architecture is consistent with the arrangement of keeping centric sensor meshwork. Our problem expression also considers the first positions of nodes and the measure the data that needs to be sent from each storage node to the sink. The source connections in our problem preparation serve as holding points which cache the data collected by other nodes and periodically communicate to the sink, in response to user questions. Such network architecture is self-consistent with the plan of storage centric sensor networks. Our problem aspect also considers the initial positions of nodes and the sum of data .

3.2.4 TREE OPTIMIZATION:

We consider the sub questions of finding the optimal positions of relay nodes for a routing tree diagram acknowledged that the topology is fixed. We assume the topology is a orientated tree in which the leaves are origin and the root is the sink. We also make bold that isolated messages cannot be compressible or merged; that is, if two well-defined messages of extent m_1 and m_2 use the same link on the course from a beginning to a sink, the total number of bits that must traverse link (s_i, s_j) is $m_1 + m_2$.

4. Conclusion

Object trailing sensor networks have two particular operations: Observance and reporting. This paper addresses the energy betterment issues in the reporting operations. This Dual Prediction Reporting execution, in which the sensor nodes make brilliant judgment about whether or not to send updates of objects motility states to the base station and thus save physical phenomenon. In target area tracking in WSN is done in cost-efficient way using an strength efficient prediction- based clustering algorithm. Energy cost-effective prediction based Clustering algorithm, reduces the intermediate energy consumed by sensor nodes and thereby increase the time period of the network. The trailing of the oncoming object is accurately done.

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